eurolite®

EUROLITE DMX LED Operator 2 controller

Compact DMX controller for easy application











Description:

The EUROLITE DMX LED Operator 2 is a DMX controller especially designed for the EUROLITE LED-spots and LED-effects with 6 DMX-channels.

This controller features pre-programmed presets and colors, which can easily be displayed by pressing one button. Save your precious time for programming the individual DMX-channels in order to display this color or that color.

Furthermore, you can control one smoke-machine with 2 DMX-channels by pressing a button.

Features:

- 8 control channels only suitable for special LED-spots (RGBA and RGBW)
- Select color mode for choosing single colors
- Internal programs
- Auto mode for running all programs
- Sound-control via built-in microphone
- Pause function
- Blackout function
- Control LEDs display current operating mode
- Program Select-fader for selecting the internal programs
- Speed-fader for adjusting the program-speed
- Strobe-effect with adjustable speed
- Additional fogger button for direct control of a DMX smoke machine (CH-7/8)
- Designed for standing operation, optional installation is customer's choice
- Suitable for 254 mm racks (10") with 4 units
- Power supply via enclosed 12 V DC power unit
- Can transmit up to 8 DMX channels
- Control via DMX; sound to light via microphone

Logistic

EAN / GTIN: 4026397392289 Weight: 1,34 kg Length: 0.36 m Width: 0.21 m Heigth: 0.11 m

Technical specifications:

Pin configuration:	Inside + / outside -
Power consumption:	4,00 W
IP classification:	IP20
Power connection:	Mains input via coaxial power connector (M) mounting version power supply cord with AC adapter (provided)
DMX channels:	Output 8
Control:	DMX; sound to light via microphone
Housing color:	Black
Color:	Black
Housing design:	Desktop console housing
Dimensions:	Width: 26,5 cm Depth: 16,5 cm Height: 5,5 cm
Weight:	1,12 kg
Power supply:	230 V AC, 50 Hz,
	via 12 V DC, 300 mA power unit included in the delivery
DMX512 output:	3-pin XLR connector